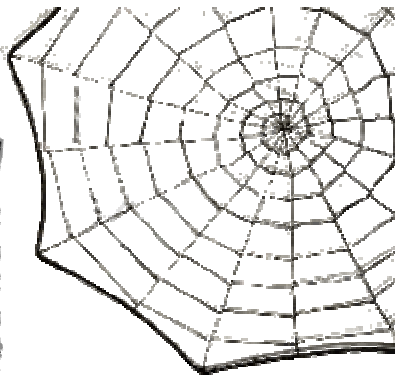


MISAPVILLE

...THE MYSTERIOUS TOWN



The
Participant's
Camp Book



Passport - please fill out



First name

Surname

Age

Nation

Scout Group Name

Scout Association

(WhisperVille-) Street

WhisperVille

City

You can reach me by Whisp-a-phon™

number: _____

STAMP

WhisperVille
Administration



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Dear scouts from all over Europe!

Welcome to WhisperVille, the mysterious town.

We hope you had a safe trip to Brexbachtal, the home of WhisperVille. Right ahead of you lies a week of fun, experience, adventure and international friendship. We hope you enjoy the programme and the possibilities.

And here is where you come into play:

WhisperVille is not a normal scout camp. It is very special. We don't only have a ready-prepared programme for you – but you are also PART of the programme!

There are so many possibilities how you can influence the things going on in our town. Find out during the week and use them as much as you can to make yourself the best camp you ever experienced.

Invent! Play! Relax! Celebrate! Get in contact! Build!
Get to know each other! Sing! Dance! Move! Learn!
Take part! Laugh! Be clever!
Just DO !!!

Make WhisperVille a time to remember for every single one. We are happy to be here and are looking forward to this special week – and to YOU!

The **WhisperVille-Team**



Camp rules

To live together we have to follow some rules during our stay in this mysterious town.

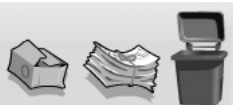


1. Please stay **silent** at night from 23:00h to 7:00h. Everybody in the "streets" of WhisperVille should not disturb the ones who want to sleep. There will be a nightwatch during this time. You can find it in the team hut if not on the site.
2. Smoking is only allowed in **smoking areas**. Smoking is only allowed from 16 years and older. (or, as Baden-Powell said: "I never had any disadvantages while NOT smoking" 😊)
3. **Alcoholic drinks** will be sold only in "Whispers' End" after the programme. Please **don't bring** your own. This location will only be open to persons older than 16 years. Alcoholic drinks have to stay in "Whispers' End". There will be the "Restaurant" open for all ages.
4. The **garbage** / rubbish has to be **devided** to get recycled. Please use the right containers (explanantions next page).
5. The campsite is situated in a **nature protection area**. Please don't make loud noises and take care for nature
6. Don't **dig holes** in the ground.
7. Don't **wash your dishes** in the river or the basins.
8. **Fishing** in the river is not allowed.
9. **Fire** is only allowed at the fireplaces.

Garbage explanations

In Germany nearly all garbage is recycled. That's why it has to be divided. Please help protecting the environment by deviding the rubbish into the following categories:

BLUE (Paper): paper, cardboard, ...



BROWN (Bio):
biological stuff
like coffee, fruit
paring, greens, ...



GLASS: bottles, food glasses



YELLOW ("Green dot"):
plastic, metal,
combined material (coated
paper board), ...







BLACK (Rest): everything that
is left and can not be put
into some of the mentioned
above.





Explore WhisperVille: All about "Spooks"



One very important aspect in WhisperVille: We are stranded here and will try to build up a functioning community together. In order to do so, we invented a system with an own currency: the "Spooks"! With Spooks (currency icon: ) you can buy things, you get  if you sell stuff and you get  especially if your actions are good for the community of WhisperVille. You get  for learning - and for using them clever. On the next pages you will learn what important locations there are to be found in WhisperVille.

Location Check: Bank



The Bank is the central building for everything that is related to Spooks.

☆ Storage

You can put your money into your own **bank account** and you get 10% interest per day!

☆ Loan

For starting your own business, you can **apply for a loan**. If you don't pay it back after a maximum of 2 days the police will give you a fine - so use it wise!

☆ Bets

Place bets like: "I bet that tomorrow there will be thunder". The banker decides about the profit rate and how much you'll win if you're correct.



Location-Check: Job Agency

The Job-Agency is a very important building in WhisperVille. During Job-Time, here you get all the information about all the jobs that can be done - and you can even place your own ideas here!

☆ Different jobs

The jobs you can chose from are very different. You can chose between games, workshops, trainings, building up special things in town or help for the community. The more the community benefits from your job, the more \$ you get! Or **you** train **others** and get Spooks for that...?!

☆ Agency message board

Have a look on it: Any jobs on it you are interested in? Just go there and join!

Or do you have an interesting offer for the others? Pin it to the board!

Or do you have any ideas what you would like to do or like to learn? Tell the job agent about it - we will try to make everything possible...

☆ The Dating service

You are looking for a date?

1. Fill in and hand in a dating form at the job agent
2. A message where to meet your date is sent to your Whisp-a-Fon™ (if you don't have a Whisp-a-Fon™ your dating info is posted in the newspaper)
3. Go to a date and if you (and we) are lucky - perhaps there will even be a marriage by the end of the week?!

Any questions?

Don't hesitate to ask the Job agent - he always knows which jobs are vacant and is waiting for your questions!



Location-Check: Supermarket

Okay, now you got some \$pooks.
So, what to do with it? Where to spend it?
Of course here is the solution:
The Supermarket! (open during Job-Time)



☆ Buy goods

You want some sweets? Or other special offers you find in the supermarket? We have a very limited range of products, but still you might like some of them...

☆ Buy material

Perhaps you find some material in the supermarket you can use to offer a job during jobtime? Or something you need to start your own business?

☆ Rent material

Or if you see something you want to rent, you can do it here. Some things are for free (like game material, balls, ...), other things have a specified price...

☆ Order material

If you need something special for a job or business you want to start, you can order it at the supermarket. They will tell you a price and in one day you will have it at WhisperVille.

☆ Buy your personal Whisp-a-fon™

Nowadays everyone has one - a mobile phnoe! But as we are cut off from the rest of the world, we need to talk to each other! Use your Whisp-a-fon™ to get in touch! (see page 12 for details)



Location-Check: Restaurant

Now, this one is REALLY important!

People who work all day long need good food to be strong enough!

☆ **Mealtimes**

So, this is the place to have your breakfast, your lunch and your dinner. Please be there in time so we can eat as one group.

☆ **Drinks**

This is the place where you should come regularly to have some drinks. Especially when it's hot, your body needs liquid. There will be drinks for free all day. If not, go tell a staff member or leader.

☆ **Chill-Out**

People who work also need a nice place to rest. Awaym the mealtimes this will also be the chillout-zone to have a break.

☆ **Kitchen help needed**

It's hard to cut all the vegetables and potatoes with a small kitchen team. Do you want to help? We pay a good salary for helping us...



Location-Check: Marketplace

Every afternoon! Have a look at the results of the day and more...



☆ Present your results

After doing your jobs for the whole day, you might want to present what you have done.

☆ Did you learn some special skills you want to show?

☆ Did you produce nice items you want to show or even sell?

☆ Do you have a new business idea and need people to join you the next day? Or did you already open a business and want to introduce it to the citizens of WhisperVille?

☆ Take your time

Or sometimes you just need time for preparations for the evening programme. Then just use the market place - it's open for everything...



Location-Check: Whisp-a-fon™ Office

This is something everybody will need:
a Whisp-a-fon™ mobile phone!

☆ The mobile phone

Okay, first of all you need a mobile phone of course. Go get it at the supermarket (price will be shown there). It consists of 2 (two) pegs with a number on it. Attach 1 (one) peg to your clothes - this is your phone number and everybody can see it now obviously.

☆ The Whisp-a-fon™ Office

This is the communication centre. Your second peg will be clipped to a line here. There will be pen and paper to write short messages (SMS) to numbers, the SMS will be attached to the pegs in the office. So you better go there and check your "in-box" regularly... ;)

☆ Phone book

Once you buy a mobile phone in the supermarket, you will be registered in the phone book. So, if you only know a name OR a number, you can look it up here. And of course you can have a look, WHO already has a Whisp-a-fon™.



Location-Check: Whispers' End

The hottest spot in town! Only for leaders and Rovers & Rangers...



☆ Daytime

Sometimes you just need a break from the crowd. Then come here to have a rest without being asked about something you don't care about at all... ;) We guarantee a "kid-free" zone!

☆ Nighttime

After a hard day of endless work and completely exhausted from playing games with your kids, you really deserve a cool beer and a nice chat with other leaders from all over Europe. Come and visit "Whispers' End", the only pub in the mysterious town, to get in contact with the "older scouts" in a cosy atmosphere.

Admission only for WhisperVille citizens older than 16 years!



The garden award

The nicest looking garden in town...

Make your garden and house look nice by decorating your lawn!

Build windows for your house, decorate your garden and keep it nice and tidy, place special pioneering buildings on your ground – or whatever you can imagine to make yourself a home! Have a look at rubbish – keep your ground clean! Just remember: Don't dig any holes!

But please play fair: don't touch the gardens or houses of others.

The jury will be watching all the gardens through the week and give out this spectacular award.

On Friday during the Marketplace the Garden Awards will be given. Don't miss the famous winner!





Friendship award

The newest trend in town!

"The Friendship Bracelet is totally the new chi wow wow!" - Betty Baden-Powell



You have got to get one, it's the coolest thing in town!
The new Friendship Bracelets are here and getting one is easy!

Do 4 of following assignments:

- a. do a scene or play at the "On-stage evening" with at least 3 nations
- b. a sport match between 2 nations
- c. learn a song in a new language
- d. write an sms to a person of a different nationality in in it's own language (you can get help!)
- e. make a european or world map out of natural things or garbage and mark in the nations that are taking part of the camp
- f. make a human pyramid with a different nation on each level

A staff member has to witness you doing the task and certify that the assignment was done by stamping in the circles. Go to the supermarket with 4 stamps in your book and get your brand new, hip and cool Friendship Bracelet!



WhisperVille from A to Z

1st Aid ✨ if you need medical help, please come to the staff building

Alcohol ✨ can only be bought and consumed in "Whisper's end" for people at least 16 years old

Badges ✨ you will get your personal badge at the end of the jamboree, additional ones can be bought on the last day

Bank ✨ see page 7 for detailed information

Check-Out ✨ you will check out with your whole group on Sunday 22nd - please don't forget to see the check-out counter before you leave

Dating Service ✨ you can get a form to fill out at the job agency - they will find a date for you...

Dishwashing ✨ please do NOT use the river or the washbasins for the dishes - we will provide big bowls!

Drinks ✨ should always be available in the restaurant - please tell the waiter if you don't find it

Emergency ✨ in case of emergency come to the team building at once. In the "outer world" call 112 for german ambulance. You can reach the team by the number +49-173-2995550

Fire ✨ please start campfires only at the prepared fire places to prevent burning nature and tents

Garbage ✨ has to be divided for recycling - please see page 6 for detailed instructions

Hike ✨ there will be a hike during the jamboree - you will get off the campsite to see the nature and spend one night outside

International birthday party ✨ be prepared for celebrating 100 years of scouting! Hopefully your group brought: 1 speciality for the buffet from your



country, 1 game for the whole group - and hopefully you brought: 1 present from your country



Internet ☆ there's no internet connection here in WhisperVille - but visit us after the jamboree for pictures and information on www.whisperville.net

Job Agency ☆ see page 8 for detailed information

Jobtimes ☆ this is the time when you can invent things, train your skills, tell ideas, order stuff, join offers from others - or just relax...

Knot ☆ something every scout should know without looking it up in this book! ;)

Leaders meetings ☆ will be announced by the team - at least on leader of every group is needed, if possible, more should take part

Lost & Found ☆ if you lost something, go have a look at the warehouse, maybe someone found it - have you found something? Please give it to the staff people. Are YOU lost somewhere? Call the team: 0173-2995550

Marketplace ☆ see page 11 for detailed information

Mobile phones ☆ there's bad reception for mobile phones and no electric power to recharge them here at the campsite. Important phones may be recharged by the team (only leaders) - better use Whisp-a-fon™ to communicate! ;)

Nightwatch ☆ can be found in the staff house/tent if not on the site

Outer world ☆ something we don't know anything about, because we are captured in WhisperVille... ;)

Printing on T-Shirts ☆ there will be the possibility to print the WhisperVille-Logo on your clothes by using "silk screen printing technique". This will be announced and take place during some of the jobtimes. Please bring your own clothes.



Quietness ☆ at nighttime it is important to keep quiet from 23h at night to 7h in the morning

Responsibilities ☆ the group leaders are responsible for their own kids. Nevertheless, every staff member and leader has the right and duty to interfere in case of need

Showers ☆ there are no showers directly in WhisperVille - please have a look at the Brexbachtal campsite map for the "Showerhouse"

Smoking ☆ is only allowed in special marked areas

Spooks ☆ is the wonderful currency of our beloved town - spend them carefully!

Staff ☆ you recognize the camp staff and team as they are wearing a black scout scarf - they will help you with any question

Supermarket ☆ see page 9 for detailed information

Toilets ☆ there are some directly belonging to WhisperVille and some additional (please see the campsite map). Cleaning them brings you a lot of SPOOKS!

Uniform ☆ please wear your scout uniform for official acts (like ceremonies) and during the hike

Valuables ☆ please have a look at your personal belongings - we can't do anything about it if something is missing...

Whisp-a-fon™ ☆ see page 12 for detailed information

X-cellent ☆ is the food that will be served in the restaurant during the mealtimes ;)

You nearly reached the end of our A - Z pages ;)

Zipper ☆ use this to close your sleeping bag ;)



WhisperVille-Dictionary ☆ Can you complete it?

LATVIA		SLOVENIA	DENMARK
skauti	1		spejder
	2		spøgelse
	3	dekle	
	4		telt
mūzika	5	glasba	
	6	stranišče	
telts mietīņš	7		
	8		
himna	9		
	10	denar	penger
	11		
	12		
	13	kamp	
nometnes ugunskurs	14		bål
	15	prijatelj ladja	venskab
vilciens	16		
čukstipilsēta	17		Hviskeby
aizņēmums	18		lån
	19		vædde
procenti	20		
vēlēšanas	21		
	22		borgmester
alga	23		løn
nodokļi	24		skat
	25		
vārda zīme	26		
darbinieki	27		
	28		
	29		
	30		
	31		
	32		
	33		
	34		
	35		


WhisperVille-Dictionary ☆ Can you complete it?

AUSTRIA / GERMANY		ICELAND
Pfadfinder	1	
	2	draugur
	3	
Zelt	4	
	5	tónlist
Toilette	6	
	7	tjaldhæll
	8	skátaskyrta
Nationalhymne	9	
Geld	10	
Papageitaucher	11	lundir
Arbeitsamt	12	vinnumiðlun
	13	
	14	varðeldur
Freundschaft	15	
	16	
Flüsterdorf	17	Hvísluhreppur
Kredit	18	
	19	veðmál
Zinsen	20	
	21	
	22	bæjarstjóri
Lohn	23	
	24	skattar
Währung	25	gjaldmiðill
	26	
Helfer	27	
	28	
Handy	29	gengi
	30	
	31	
	32	
	33	
	34	
	35	



WhisperVille-Dictionary ☆ Can you complete it?

CZECH REPUBLIC		GREAT BRITAIN	NORWAY
	1		
	2	ghost	
	3		kæreste
	4		telt
	5		
	6	toilet	
	7		
	8		speiderskjorta
	9	anthem	
	10		
	11	puffin	
	12	job agency	
	13	camp	leir
	14		
	15		
	16	train	tog
	17		Hviskestad
	18	loan	
	19	bet	
	20	interest	
	21	election	
	22	mayor	
	23	salary	
	24	taxes	
	25	currency	
	26	nametag	
	27	staff	
	28	curriculum vitae	
	29		
	30		
	31		
	32		
	33		
	34		
	35		



	Saturday 14th	Sunday 15th	Monday 16th	Tuesday 17th
Time			Breakfast	
08:30		Opening Ceremony	Daily Soap	Daily Soap
09:30				Elections
Forenoon		Camp decoration	Job Time	Job Time
12:30			Lunch	
			Midday break	
15:00	Arrival	Get-to-know each other	Job Time	Job Time
Afternoon	Check in	Explore WhisperVille		
	Building up the streets	Preparations for „International Birthday Party“	Marketplace	Marketplace
18:30			Dinner	1 st Parliament meeting
20:00	Campfire	International Birthday Party	Campfire	Night Game
Evening				



Time	Wednesday 18th	Thursday 19th	Friday 20th	Saturday 21st	Sunday 22nd
08:30	Breakfast			Breakfast	
09:30	Daily Soap Excursion / Hike		Daily Soap Job Time ~ Investigation Game	Daily Soap End Game	Dismantling
Forenoon		Return from Hike			
12:30			Lunch		Check out Departure
15:00		Daily Soap Job Time Marketplace	Midday break	Spare time	
Afternoon			Job Time ~ Investigation Game Marketplace ~ Preparations for On-Stage-Evening Church service in the chapel	Marketplace ~ Preparations for Good-bye-Party	
18:30			Dinner		
20:00	Night in the „Outer World“	Campfire ~ Tribe evening	On-Stage evening	Closing Ceremony Good-bye-Party	
Evening					



Songs: The Campeong
"I'm not afraid"

a d E a
Once upon a time many scouts booked a trip
a d G
Didn't expect what will come
a d E a
There was a crash and the train lost its grip
a d E
That's where the story begun

F G C a
I'm not afraid cause I'm here with you
F G A
My scouting friends by my side
F G C a
Let's build up this town and show what we can do
F G C
Things are not as bad as at first sight

Then they found an old and mysterious town
And they decided to stay
No contact home and all mobiles broke down
You want to leave here? No way!

I'm not afraid...

So they built this town, it was called „WhisperVille“
they needed each single scout
Working for „Spooks“ with their talent and skill
singing their anthem aloud:

I'm not afraid...



The secret verses –
stay tuned for the stickers...



I'm not afraid...

I'm not afraid...

I'm not afraid...





**Songs: International
"Country Roads"**

Almost heaven, West Virginia
Blue ridge mountains, Shenandoah river
Life is old there, older than the trees
Younger than the mountains
Growin like a breeze



**Country roads, take me home
To the place I belong
West virginia, mountain momma
Take me home, country roads**

All my memories gathered round her
Miners lady, stranger to blue water
Dark and dusty, painted on the sky
Misty taste of moonshine
Teardrops in my eye

Country roads...

I hear her voice
In the mornin hour she calls me
The radio reminds me of my home far away
And drivin down the road I get a feelin
That I should have been home yesterday, yesterday

**Country roads...
Country roads...**

Take me home, now country roads.





Songs: International

"Leaving on a jetplane"



All my bags are packed I'm ready to go
I'm standin' here outside your door
I hate to wake you up to say goodbye
But the dawn is breakin' it's early morn
The taxi's waitin' he's blowin' his horn
Already I'm so lonesome I could die

So kiss me and smile for me, tell me that you'll wait for me
Hold me like you'll never let me go
Cause I'm leavin' on a jet plane,
don't know when I'll be back again, oh babe, I hate to go

There's so many times I've let you down
So many times I've played around
I tell you now, they don't mean a thing
Every place I go, I'll think of you
Every song I sing, I'll sing for you
When I come back, I'll bring your wedding ring



So kiss me...

Now the time has come to leave you
One more time let me kiss you
Close your eyes I'll be on my way
Dream about the days to come
When I won't have to leave alone
About the times, I won't have to say

So kiss me...

Cause I'm leavin' on a jet plane
Don't know when I'll be back again
Oh babe, I hate to go



**Songs: International**
"Auld lang syne"

(Times gone by) *Scouts' farewell song*

Should auld acquaintance be forgot,
And never brought to mind?
Should auld acquaintance be forgot,
And auld lang syne?

For auld lang syne, my dear,
For auld lang syne,
We'll tak a cup of kindness yet,
For auld lang syne!

And surely ye'll be your pint-stowp,
And surely I'll be mine,
And we'll tak a cup o kindness yet,
For auld lang syne!

We twa ha'e run about the braes,
And pou'd the gowans fine,
But we've wander'd monie a weary fit,
Sin auld lang syne.

We twa hae paidl'd in the burn
Frae morning sun till dine,
But seas between us braid ha'e roar'd
Sin auld lang syne.

And there's a hand my trusty fiere,
And gie's a hand o thine,
And we'll tak a right guid-willie waught,
For auld lang syne





Songs: Austria "Fürstenfeld"



Langsam find't der Tag sei End und die Nacht beginnt
In der Kärtnerstrass'n do singt aner "Blowing in the wind"
Hat a greanes Röckerl an, steht da ganz verlorn
Und der Steffl der schaut owi auf den oarmen Steirerbuam

Der hat woll'n sei Glück probiern in der grossen fremden Stadt
Hat glaubt sei Musik bringt eam aufs Rennbahnexpress-Titelblatt
Aus der Traum zerplatzt wia Seifenblon nix is blieb'n
Ois wia a paar Schilling in seim Gitarrenkoffer drin

Wochenlang steh i scho do, wochenlang plog i mi o
I spuil mia die Finger wund, und sing sogor "Do kummt die Sunn"

Doch es is zum narrisch wern, kaner will mi singen hearn
Langsam krieg i wirklich gnuar, i frog mi wos i do dua

Da geht den ganzen Tag der Wind, nix ois Baustelln das ka Mensch wos find
Die Burenhäut'In san ein Graus, und im Kaffeehaus brennst di aus

I will wieder ham, fühl mi do so allan I brauch ka grosse Welt, i will ham nach Fürstenfeld

In der Zeitung da ham'S gschriem, da gibts a Szene do muasst hin
Was die wolln des soin die schreim, mia ka de Szene g'stoin bleim

Da geh i gestern ins U4, fangt a Diandl a zum redn mit mir
Schwarze Lipp'n grüne Hoar, do kannst ja Angst kring wirklich woahr

I will wieder ham...

Niemals spiel i mehr in Wien, Wien hat mi gor ned verdient
I spiel höchstens no in Graz, Sinabelkirchen und Stinatz



I brauch kan Gürtel i brauch kan Ring, I will z'ruck hintern Semmering
I brauch nur des bissl Göid, für die Fahrt nach Fürstenfeld

I will wieder ham... I will wieder ham...



Songs: Czech Republic
"Stodola Pumpa"
(Walking at night)

Far in the hills I hear the nightengale
Singing a song that brings home back to me.
Three years ago at home I left my love.
Still she is waiting, waiting there for me. HEY!

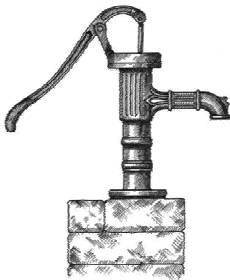
Stodola, stodola, stodola pumpa.
Stodola, pumpa, stodola pumpa.
Stodola, stodola, stodola pumpa.
Stodola, pumpa, pum, pum, pum.

Three years to wait is much too long for us.
My love and I, we now could married be.
Yes, she and I, we now would have a son,
Strong and so handsome, handsome just like me! HEY!

Stodala...

Son, when you're grown, you must not stay at home.
Into the army, you will come with me.
Here in the army you will learn to drill.
When you are good, then you can march with me! HEY!

Stodala...





Songs: Denmark
"Jeg kører i min lille bil"
(I'm driving in my little car)



Jeg kører i min lille bil,
og ingen ved hvor mange mil
den har tre hjul og kun en dør
men den kan køre, ja den kan køre

Host host
rasle rasle rasle
båt bip bip

I'm driving in my little car
but it is not a Jaguar
It has three wheels and only one door
and uses petrol more and more



Cough cough
rattle rattle rattle
honk beep beep





Songs: Germany
(Group VCP "Graf Adolf von Schauenburg")
"Roter Mond"
(Red Moon)

Roter Mond überm Silbersee,
Feuerglut wärmt den kalten Tee.

Il: Kiefernwald in der Nacht,
und noch ist der neue Tag nicht erwacht. :Il

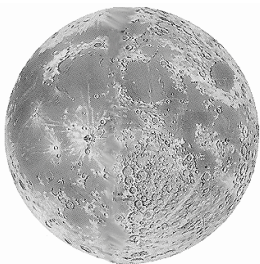
Sterne stehn hell am Firmament,
solche Nacht findet nie ein End,

Il: Dieses Land, wild und schön,
und wir dürfen seine Herrlichkeit sehn. :Il

Rauher Fels, Moos und Heidekraut,
weit entfernt schon der Morgen graut,

Il: Fahne weht gold auf blau,
das Gras schimmert unterm Morgentau. :Il

Fahrt vorbei, morgen geht es fort, kommen wir wieder an den Ort,
Norden ist unser Glück, und in uns bleibt nur Erinnerung zurück.
Norden ist unser Glück, und wir schwören uns ein neues Zurück.





Songs: Germany

(Group DPSG "Silva")

"Flinke Hände, flinke Füße"

(Brisk hands, brisk feet)



Kriecht aus eurem Schneckenhaus, zieht die alten Kleider aus.
Wir wollen fair und ehrlich sein, setzen uns're Kräfte ein.

**Kommt lasst uns den Anfang machen,
wir probieren neue Sachen,
Wir brauchen Mut und Fantasie,
sonst ändern wir die Erde nie – hey, hey, hey!
Flinke Hände, flinke Füße, wache Augen, weites Herz,
Freundschaft, die zusammenhält, so verändern wir die Welt.**

Steht nicht abseits, schließt den Kreis, jeder neue Freunde weiß.
Wir brauchen Menschen, die mit uns geh'n, die Welt mit ihrem
Herzen seh'n.

Kommt lasst uns den Anfang machen...

Seht die Welt mit wachen Augen, lasst die Sprüche, die nichts
taugen.
Wir glauben an den guten Geist, der den rechten Pfad uns weist.

Kommt lasst uns den Anfang machen...

Singt die Lieder, tanzt, seid heiter, sagt es allen Leuten weiter
wir haben Hoffnung, die uns trägt, die Brücken zu den Menschen
schlägt.

Kommt lasst uns den Anfang machen...





Songs: Iceland
"Gleðibankinn"
 (Bank of joy)

Tíminn líður hratt á gervihnatta öld
 Hraðar sérhvern dag, hraðar sérhvert kvöld
 Ertu stundum hugsandi yfir öllum gulu miðunum
 Þú tekur kannski of mikið út úr Gleðibankanum

Hertu upp huga þinn, hnýttu allt í hnút
 Leggur ekkert inn, tekur bara út
 Syndir þínar sem þú aldrei drýgðir sitja í þankanum
 Óútleystur tékki í Gleðibankanum

Þú skalt syngja lítið lag
 Um lífsgleðina sjálfa í brjósti þér
 Og láttu heyra að þú eigir lítið gleðihús
 Kósi lítið lag, sem gæti gripið mig og hvern sem er
 Þú leggur ekki in í Gleðibankann tóman blús



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Songs: Latvia
"Bēdu manu lielu bēdu"
(My great sorrow)



Bēdu manu lielu bēdu,
Es par bēdu nebēdāj'.

Ramtaī, ramtaī, radiridirīdi,
Ramtaī rīdi rallalā.

Liku bēdas zem akmeņa,
Pāri gāju dziedādams.

Ramtaī...

Es negāju noskumusi
Nevienāi vietīnā.

Ramtaī...

Ar dziesmiņu druvā gāju,
Ar valodu sētiņā.

Ramtaī...

Ja dzīvoju, tad dzīvoju,
Tad ir jautri padzīvoju.





Songs: Norway
"Vår"
(Spring)

Ja, så har det blitt vår,
så har det blitt vår, i år.
Og våren den er en klisje,
den er en klisje, men hva gjoer vel det.

Vår, tra-la-la vår,
tra-la-la vår,
tra-la-la vår,
tra-la-la vår,
i år.

Og halvlitern er veldig dyr,
men på utecafé er det nok folk som kryr.
Og gamle er gamle, og unge er unge,
og jeg er en hyggelig fyr.



Vår, tra-la-la vår,
tra-la-la vår,
tra-la-la vår,
tra-la-la vår,
i år.





Songs: Slovenia
"Zadnja večerja"
(The last dinner)



Se spomniš, kako je ležati v dvoje
na kupu sena v družbi lune in zvezd?
Se spomniš, čigave so b'le tiste krave?
Zjutraj so tebi pojedle klobuk.

Rosa je umila vročo noč. Cvetje je še zehalo.
Dan prišel je soncu na pomoč. Žabam se je strgalo.
Grom je ribniku izdal skrivnost. Štokrlje so se muzale.
Veter naju je pregnal pod most. Vrbe so zajokale.

Že veš, da je sonce luč iz vesolja,
bog, ki postaja jezen na nas?
Že veš, da je zima botra tišina,
volk, ki je vetru posodil svoj glas?

Kaj bo zraslo iz peskovnika polnega prekratkih hlač?
Koga bo ubila zibelka, svet pokvarjenih igrač.
Ni več Eve, ni več jablane. Raj je vedno bolj strupen.
Barve smeha so pozabljene. Mesta nimajo imen.

Se spomniš, kako je ležati v dvoje
na kupu sena v družbi lune in zvezd?
Se spomniš, čigave so b'le tiste krave?
Zjutraj so tebi pojedle klobuk.





Addressbook - people I got to know

Name	
Address	
Phone	
Mail	

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Addressbook - people I got to know



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Addressbook - people I got to know

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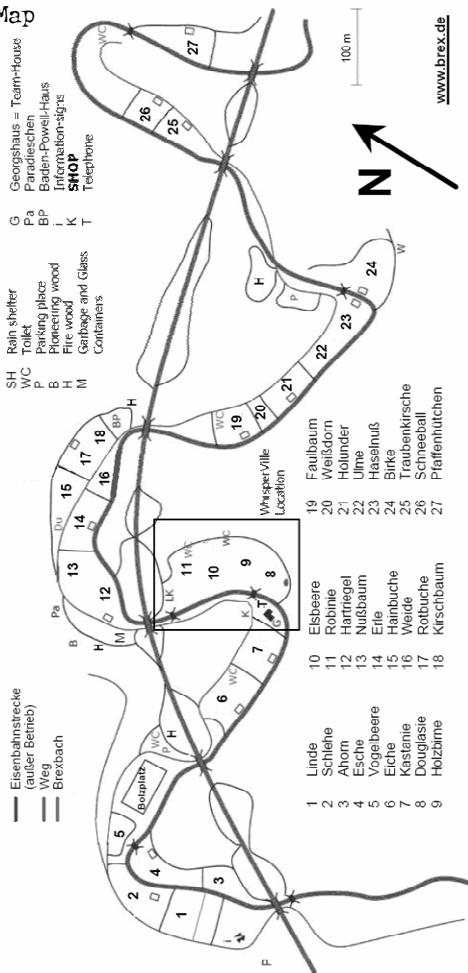




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Campsite Map



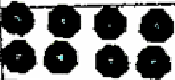
**WhisperVille
City Map**



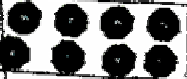
Chapel



Job-Tent



Fon



Play-ground



Bank



Job-Agency



Supermarket



Spooky



Job-Tents



Whispers'
End
Restaurant

Ware-
house



Stage

Media



Staff

